

Programming in Natural Language with fu_{SE} :

Synthesizing Methods from Spoken Utterances Using Deep Natural Language Understanding

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INTELLIGENT SYSTEMS ARE ON THE RISE



TEACH ALYOURSELF



NOTHING IS MORE NATURAL THAN NATURAL LANGUAGE

4x-20.14

h2-40.14



SYNTHESIZE METHODS FROM **SPOKEN UTTERANCES** $\mathfrak{X}_n: N \to \mathbb{R}$ min $\{x_n\} \cdot \{y_n\}_{df} = \}$ 6 Z. $\{x_n\}, \{y_n\} = \{x_n, y\}$

"+ cas2n1 /n2+n-1

} x n



Task Definition



Synthesize Methods from Spoken Utterances

Given a natural language description,

we aim to classify whether it...



is a teaching effort or not,



extract the semantic structure and

Teaching hey Robo preparing a cup of coffee means you have to put a mug under the dispenser and then press the red button on the machine that's how you make some coffee

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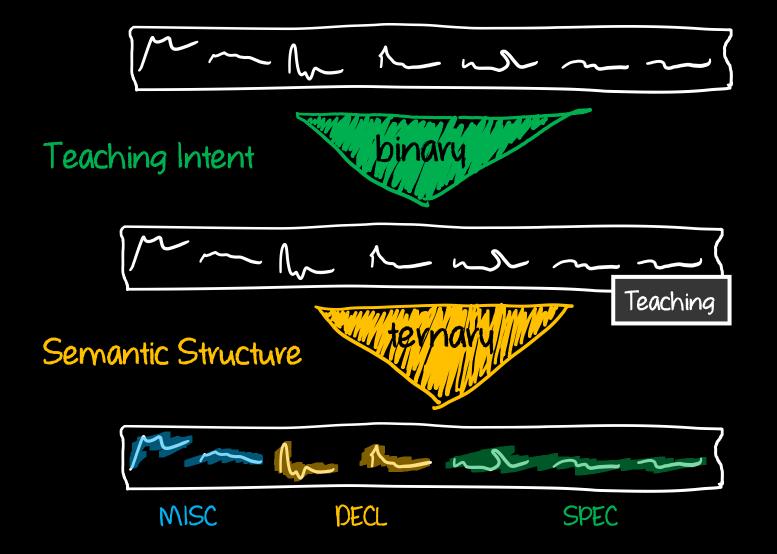
synthesize the method signature and body

Teaching hey Robo preparing a cup of coffee means you have to put a mug under the dispenser and then press the red button on the machine that's how you make some coffee

procedure preapareCoffee()
put(CoffeeCup, CoffeeMachine
 .Dispenser)
press(CoffeeMachine.RedButton)

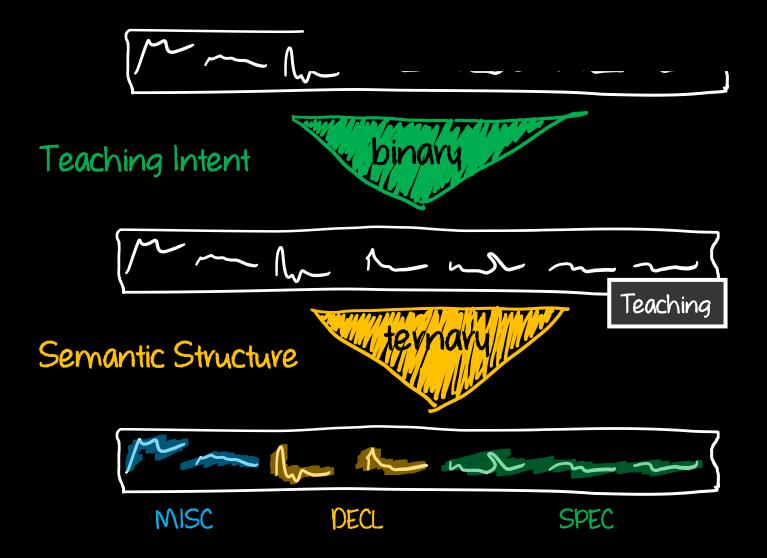
Approach – Overview





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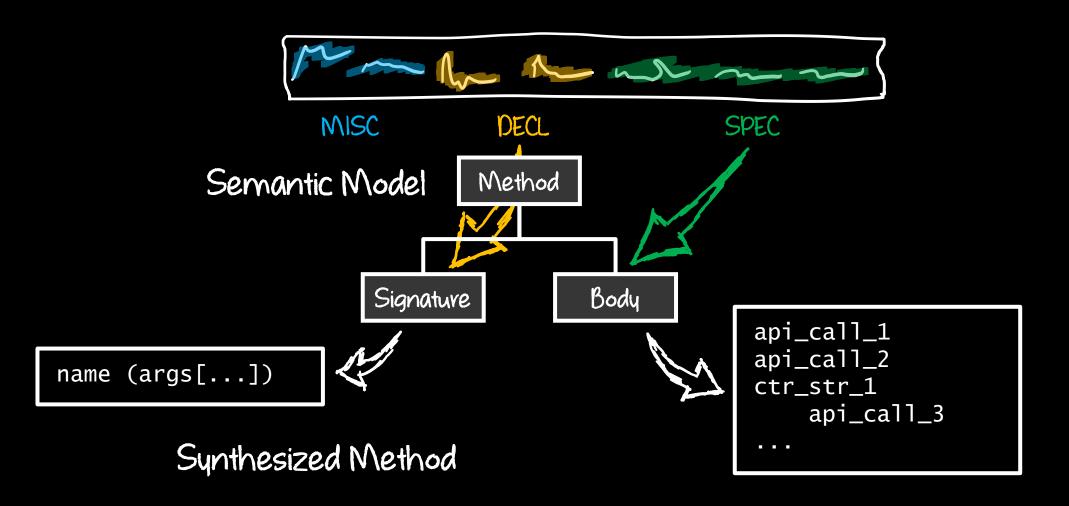




Approach – Overview



Semantic Structure





Source: online user study

<u>Task:</u> teach a robot a skill using nothing but natural language

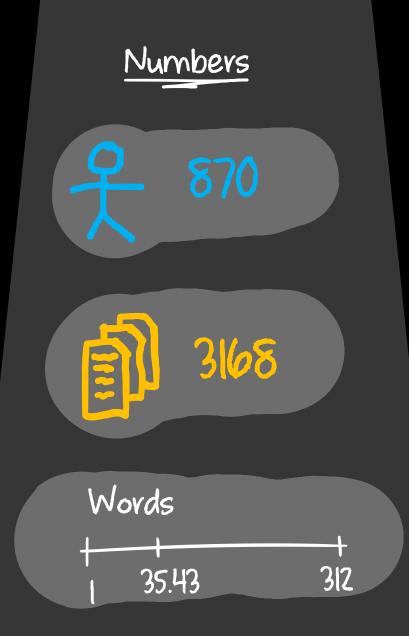
Setting: humanoid vobot in a Kitchen

Scenarios: greeting someone

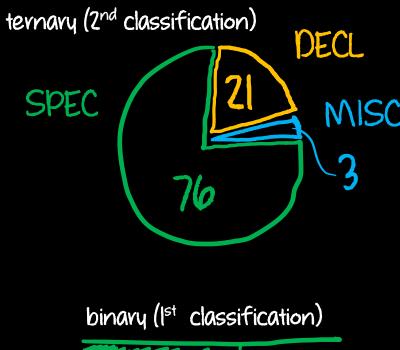
preparing coffee



serving drinks setting a table for two





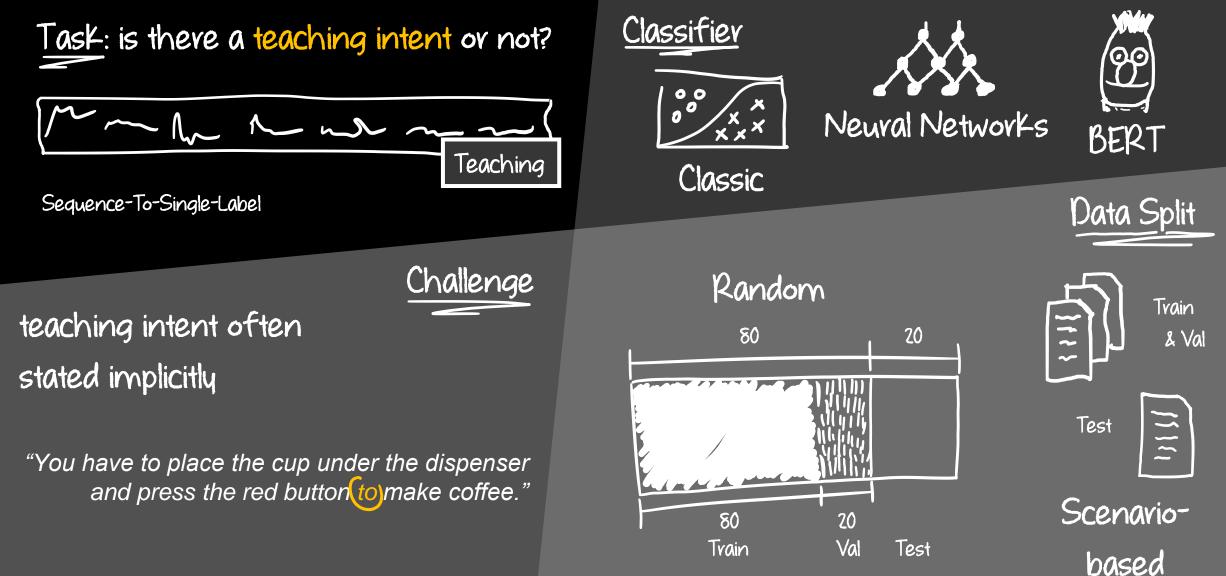


Labels



Approach – First-Level Classification: Overview







Baseline (ZeroR)



RandomBaseline (ZeroR).573



	Random
Baseline (ZeroR)	.573
Decision Tree	.903
Logistic Regression	.947



	Random
Baseline (ZeroR)	.573
Decision Tree	.903
Logistic Regression	.947
CNN	.971
BiGRU	.959
BiLSTM	.959



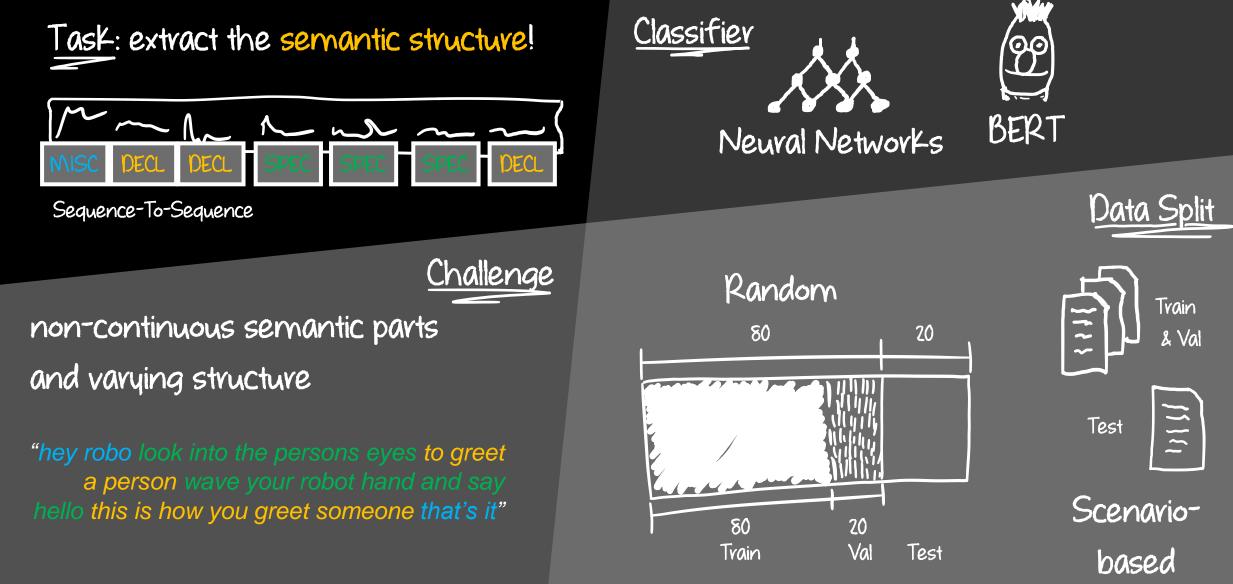
	Random
Baseline (ZeroR)	.573
Decision Tree	.903
Logistic Regression	.947
CNN	.971
BiGRU	.959
BiLSTM	.959
BERT, 10 epochs	.982
BERT, 300 epochs	.982



	Random	Scenario		
Baseline (ZeroR)	.573	.547		
Decision Tree	.903	.719		
Logistic Regression	.947	.719228		
CNN	.971	.874		
BiGRU	.959	.932		
BiLSTM	.959	.919		
BERT, 10 epochs	.982	.973		
BERT, 300 epochs	.982	.977		

Approach – Second-Level Classification: Overview







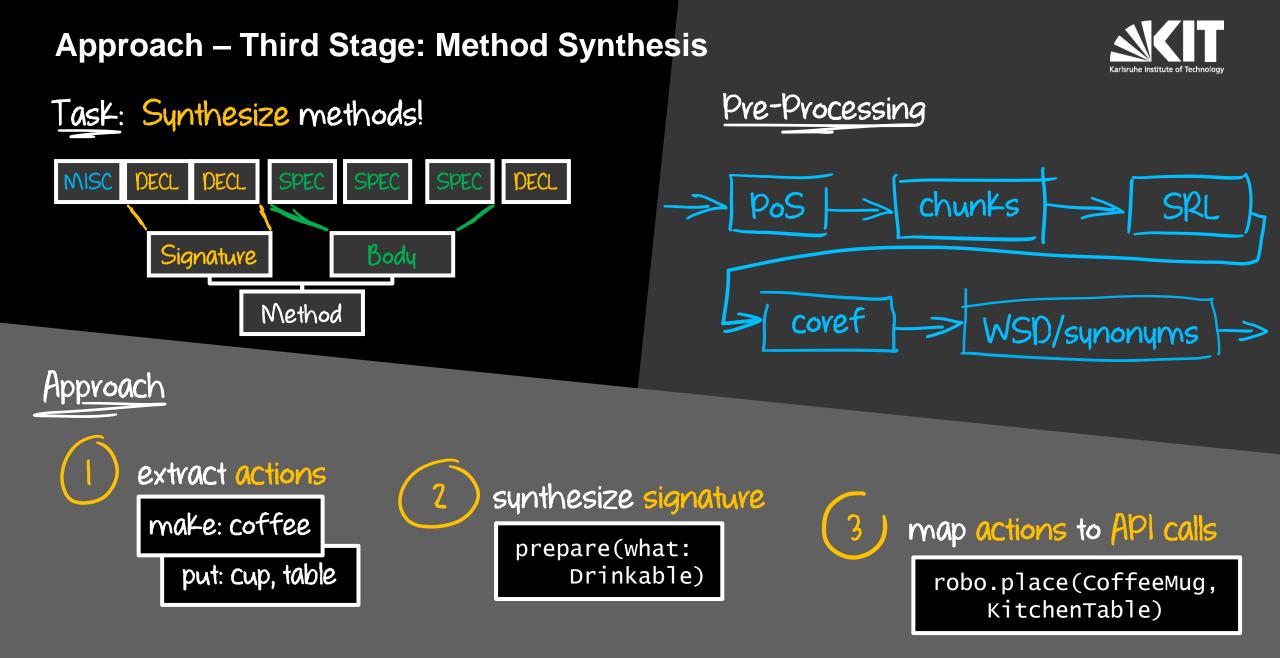
	Random Scenario	
Baseline (ZeroR)	.759	.757



	Random	Scenario
Baseline (ZeroR)	.759	.757
BiLSTM	.985	.976
BiGRU	.988	.975



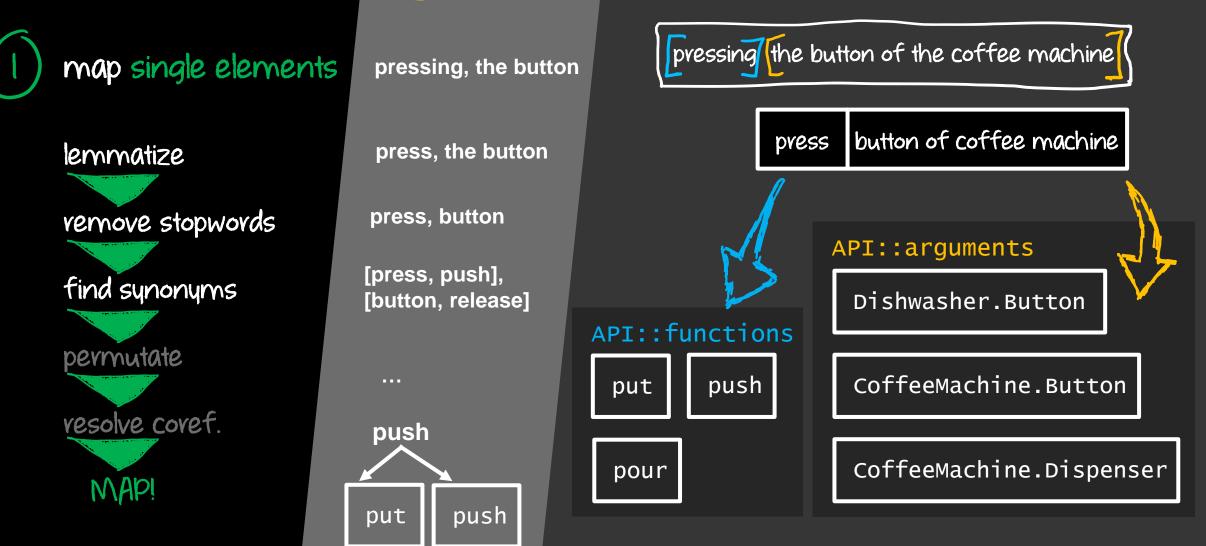
	Random	Scenario
Baseline (ZeroR)	.759	.757
BiLSTM	.985	.976
BiGRU	.988	.975
BERT, 10 epochs	.985	.972
BERT, 300 epochs	.983	.973



Approach – Third Stage:

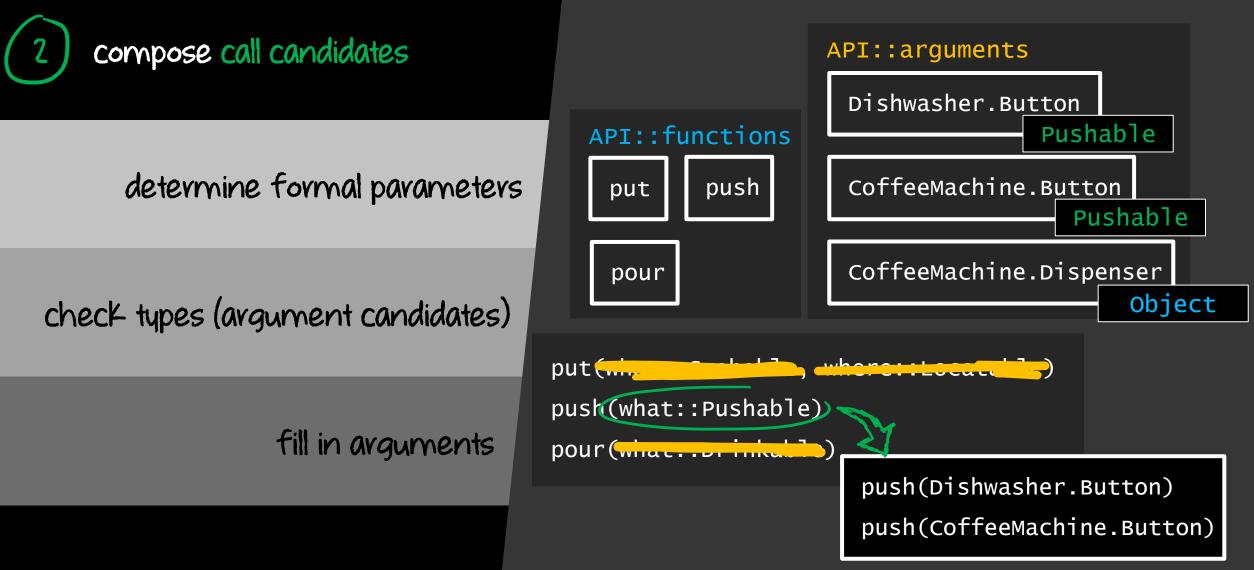
) Mapping Actions to API calls

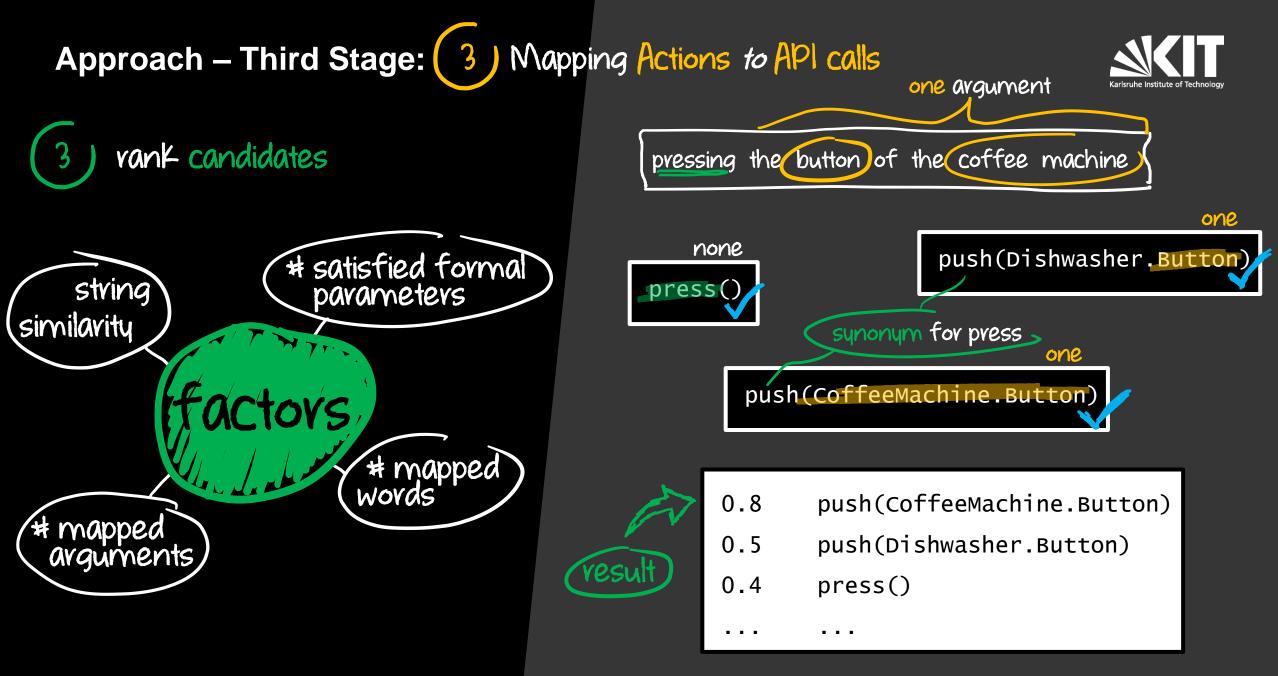




Approach - Third Stage: 3 Mapping Actions to API calls

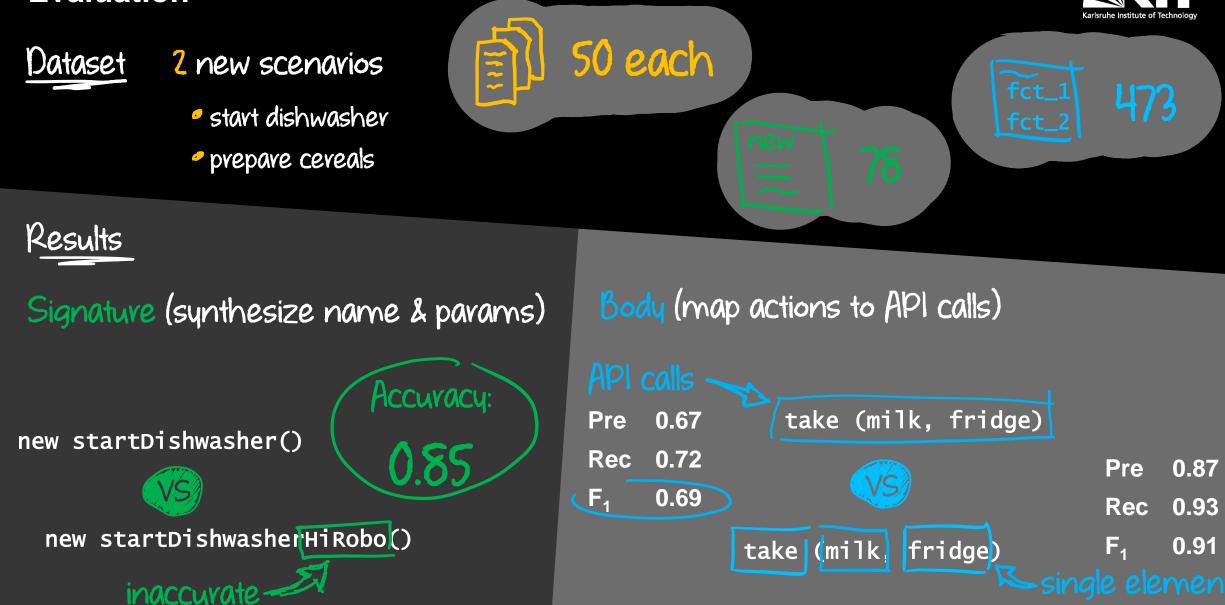






Evaluation





Conclusion



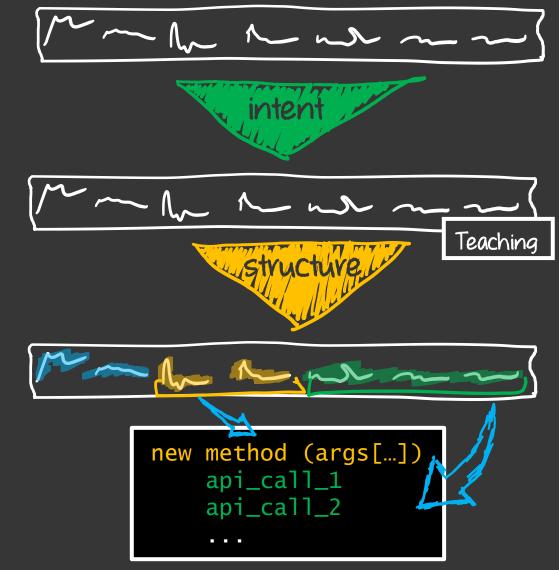
Approach:

- 1. teaching intent classification
- 2. semantic structure classification
- 3. signature and body synthesis

Results (accuracies):









<section-header>

IT UNDERSTANDS NATURAL LANGUAGE

AND THEN I TOLD THEM

RECURRENT NEURAL NETWORKS

SO HOT RIGHT NOW



ONE DOES NOT SIMPLY

SAY THANK YOU WITHOUT A MEME

imaflip.com

Appendix – NN Configurations



types	architectures	additional layers	number of units	epochs	batch sizes	dropout values	learning rates
ANN		Flatten (Flat),	10, 20, 32, 40,	binary:	binary: 50,	0.1, 0.2, 0.3	0.001,
		Global max pooling 1D (GMax),	50, 64, 100,	300,	100, 300,		0.0005
AININ		Dense (D),	128, 150, 250	500,	400		
		Dropout(DO)	256, 512	1000			
		Max pooling 1D (Max),					
CNN		Global max pooling 1D (GMax),		ternary:	ternary: 32,		
CININ		Dense (D),		50, 100	64, 100,		
		Dropout(DO)		300	256, 300		
	LSTM	Dense (D),					
RNN	GRU	Dropout (DO)					
	BiLSTM						
	BiGRU						